



# Side Impact Child Program

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Objective: To Develop a test procedure that simulates side impact crashes for the evaluation of all child restraint types

Suzanne Tylko

9<sup>th</sup> meeting of the Informal Group on Child Restraint System

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# Crash Simulation

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1. Intrusion
2. Energy transfer
3. Load path



# Occupant Protection



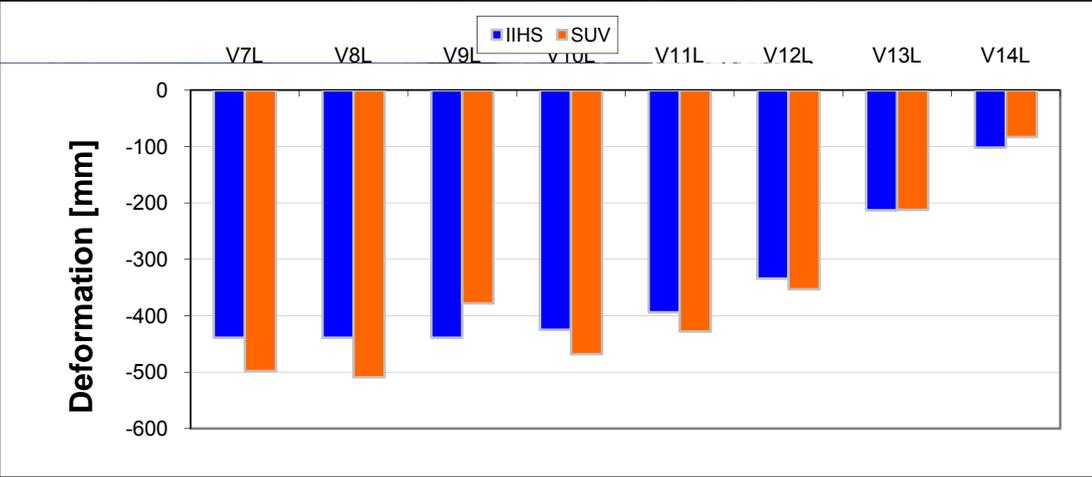
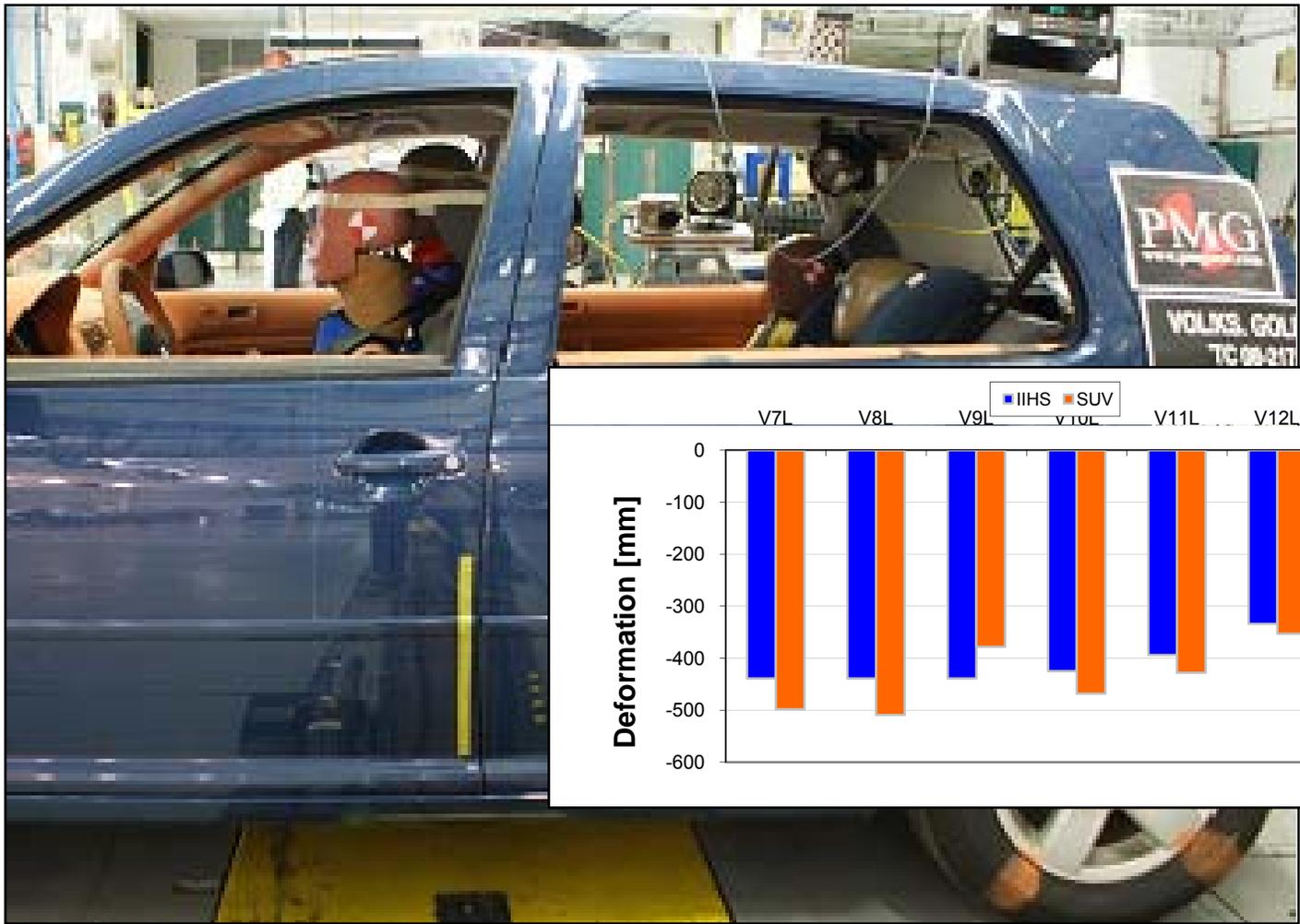












**Q3s RESPONSES**

|             | Head | Chest | Pelvis |
|-------------|------|-------|--------|
| <b>IIHS</b> | 79.1 | 61.1  | -126.4 |
| <b>SUV</b>  | 61.5 | 130.8 | -150   |



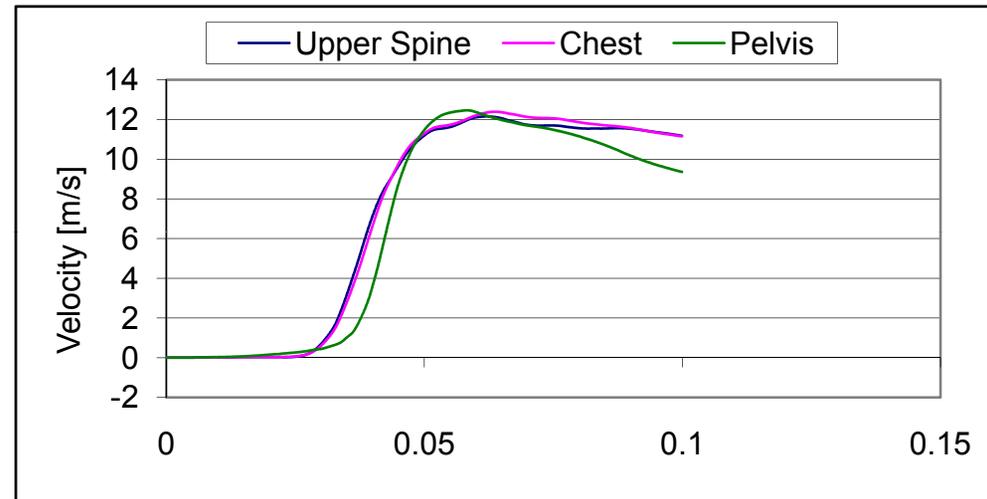






# Kinematics as a Function of Impactor

## RIGID WALL

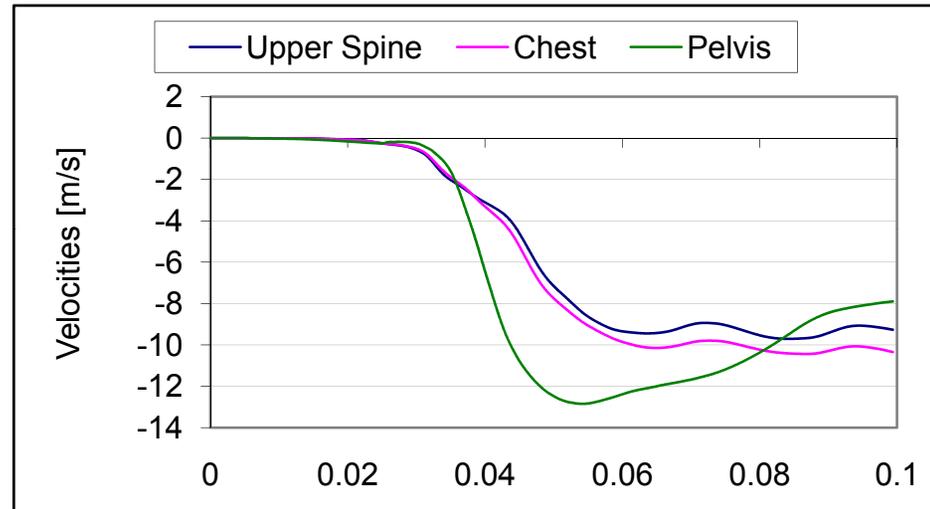


Relative velocity between pelvis & spine -1.5 m/s



# Kinematics as a Function of Impactor

## CHAMFERED WALL

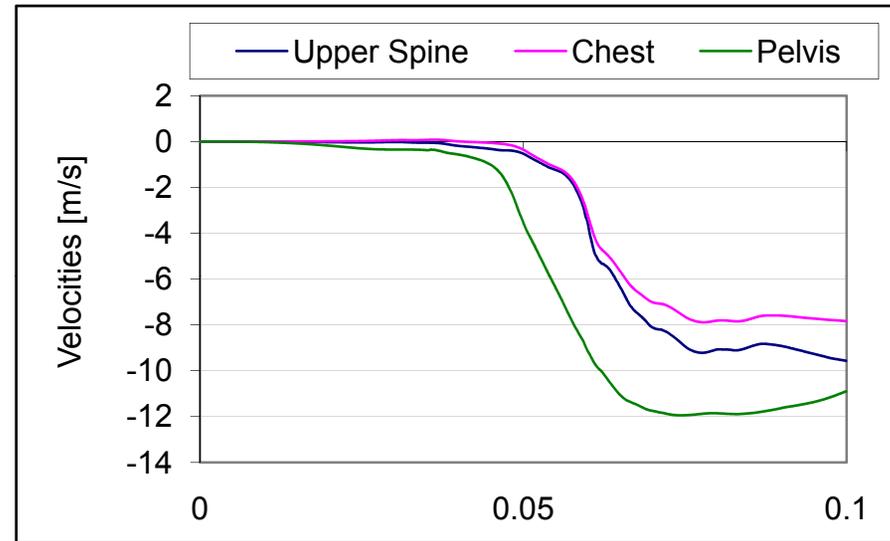


Relative velocity between pelvis & spine +2.9 m/s



# Kinematics as a Function of Impactor

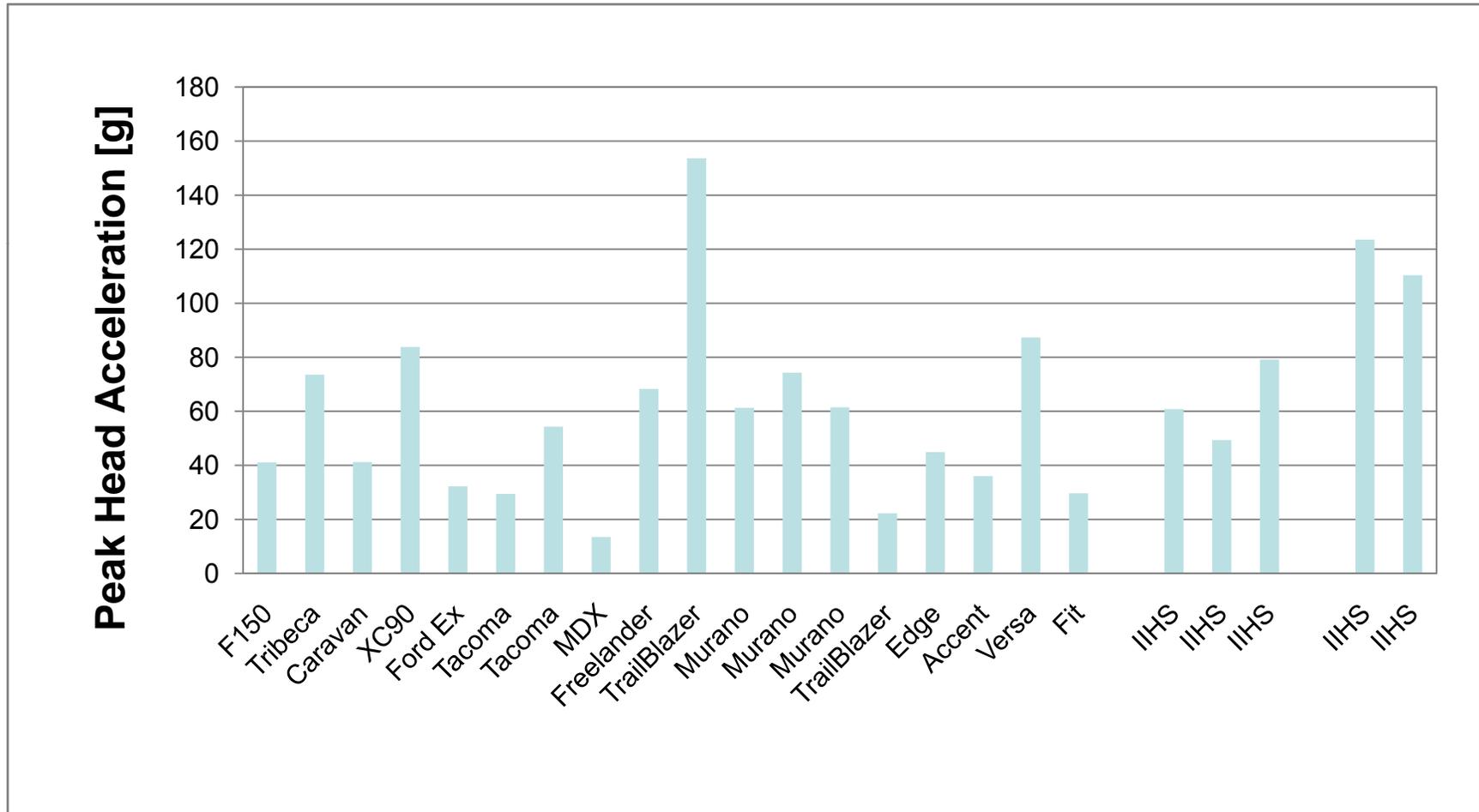
## SMALL CAR



Relative velocity between pelvis & spine +2.8 m/s

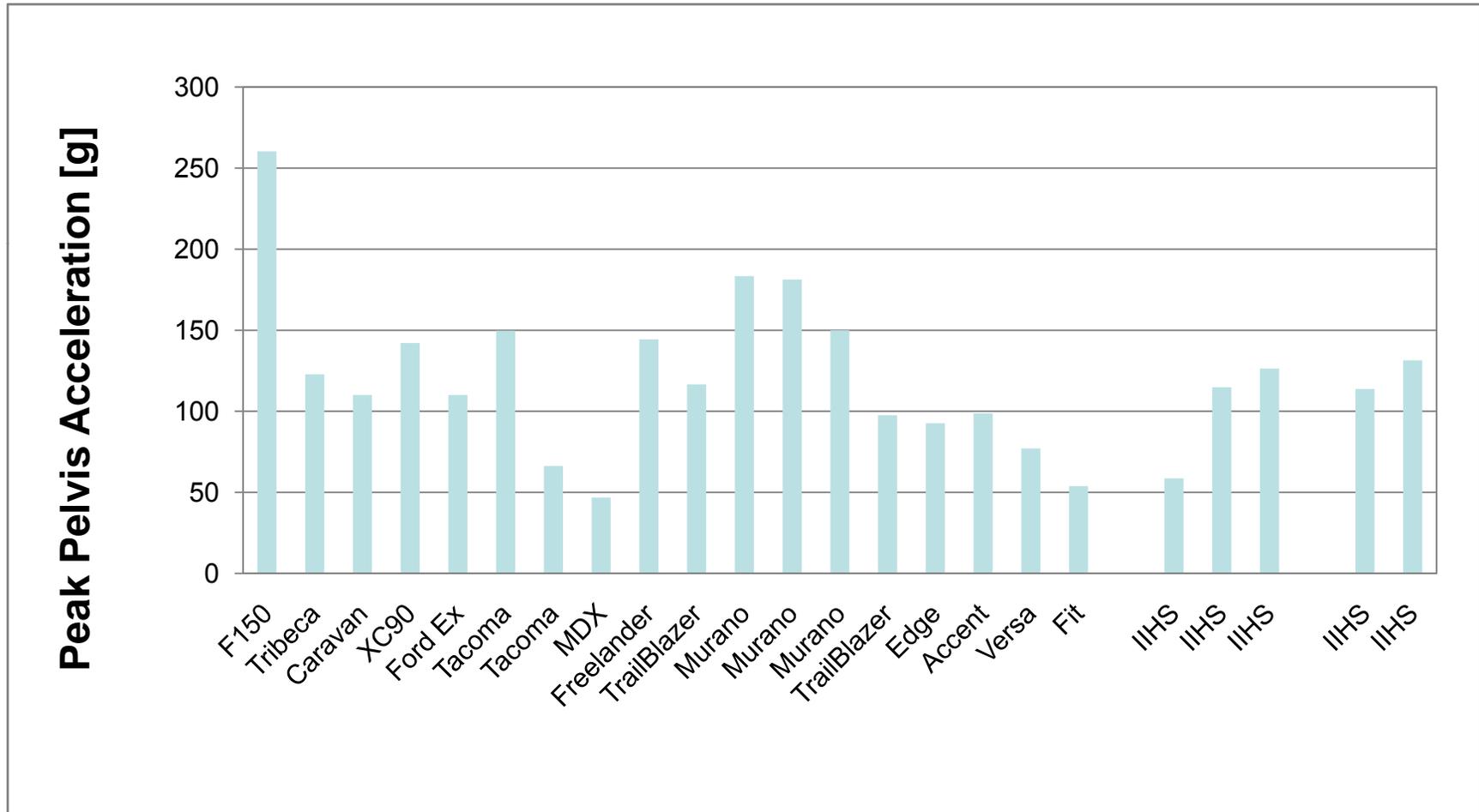


# HEAD





# PELVIS





# Crash Simulation Method

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1. Reproducible on different sleds;
2. Interface between the child seat and door;
3. Energy transfer
4. Load path
5. Validate to car-to-car results